



# Microtheater Miami: Dynamic Wednesdays



**MicroTheater Miami welcomes improvisation to its stages for the first time every Wednesday from 8 pm to 11 pm.**

*Dynamic* is the newest addition to MicroTheater Miami's English programming, and will feature some of the top improv players from the South Florida community presenting shows that mix the art of unscripted theater with the venue's unique format, using the small container stages as a platform to tell humorous and dramatic stories based on the suggestions of the attendees.

Microtheater is an innovative theatrical format consisting in the representation of small plays, 15 minutes long each, for a small number of spectators (no more than 15), performed in a small space (room) in which the audience experiences a close interaction with the actors. In English and in Spanish involving all theatrical genre.

Improv theaters participating on *Dynamic Wednesdays* include:

## CHASING TALES PRESENTS

- *Superhero Funeral*
- Directed by Bing Herald.
- It's a bird! It's a plane! It's a... decently catered wake? When the best of us falls, colleagues, sidekicks, lovers, and even villains finally reveal what they really thought about their Hero as Chasing Tales presents *Superhero Funeral*.

## THEY IMPROV PRESENTS

- *Tropical Punch*
- Directed by Todd Rice

## PERFORMING ARTS MIAMI

Wed, June 10–  
Wed, June 24, 2015

### Venue

CCEMiami, 1490 Biscayne Blvd, Miami, FL 33132

[View map](#)

Phone: 305-448-9677

### Admission

On Wednesdays, from 8 pm to 11 pm.

Tickets: \$5 for each play, \$4 for CCEMiami members.

### More information

[MicroTheater Miami](#)

### Credits

Organized by Knight Foundation and CCEMiami.



- THEY improv presents *Tropical Punch* with 15 minute improvised comedy shows as hot as the tropics. You'll find it hard to contain your enthusiasm with an intimate show made just for you!

## VILLAIN THEATER PRESENTS

- *Go the F\*\*k To Sleep*
- Directed by Jeff Quintana
- Starring Jeff Quintana and Peter Mir
- Villain Theater makes its MicroTheater Miami debut with a performance placed in the world between falling asleep and dreaming. In a child's bedroom, a tired father begins to tell a never-heard story inspired by the audience! From there, improvisational performers Peter Mir and Jeff Quintana will transport you into the world of that story, seeing it all unravel to reveal a piece of theater that has never been seen before and will never be seen again. 15 Minutes, 2 Actors, No Scripts, and you, the audience. All of this to get a child to *Go The F\*\*k To Sleep*.

## COMEDY SCHOOL DROPOUTS PRESENTS

- *Shit Goes Crazy in 3, 2, 1...*
- Directed by: Jonathan Cabrera
- Everything is calm. Everything is happy. Everything is completely normal. But it only takes 3 seconds for shit to completely go crazy. Join The Dropouts as they try to survive the end of the world and remember that even as you read this shit can still get crazy in 3, 2, 1.....

## IMPROV U AND ALLTHECOMEDY.COM PRESENT

- *Hot Mess: The Musical!*
- Directed by Carlos Rivera
- From the creators of last season' audience fave *ClusterFudge: The Musical*, comes a brand new (name for a very similar) show: *Hot Mess: The Musical!* Musicals have never been this fun (or short!) as we create a couple of micro musical moments inspired by your suggestions. Whether it's belting out an 80s power ballad about a lost cow, rapping in Narnia, or watching grandpa sing grunge, we'll show you how everything can be spiced up with song. Each musical may be one-of-a-kind, but every show is guaranteed to be a Hot Mess!

## MIAMAH COMEDY PRESENTS

- *Truth, Lies, and Monopoly*
- Directed by: Kristy Webb
- Join Miamah Comedy as we put the "fun" in "dysfunctional"! We use your suggestion to fuel the drama of a game night gone wrong. Monopoly is a game that starts with all the players trying to buy as much property as possible and ends with everyone silently hating their loved ones for trying to dick them over in the pursuit of more fake money! Tears will be shed, tempers will rise and laughter will be had by all (in the audience at least). What do you expect from a game with the slogan "Own it All"?